



2005-06 VOLLEYBALL RULES EXAMINATION – PART I

Instructions: Only the **answer sheet** of this examination will be sent to the grader. **You retain the questions for further study.** Since correction is by machine scanning or perforated key, you must use care in clearly marking correct spaces on the answer sheet according to directions. **Every part** of each question is to be answered. Indicate whether you believe a part is true or false by marking the appropriate blank on the answer sheet.

NOTE: Send answer sheet to your State Association Office unless otherwise instructed.

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Note: Team S = serving team; Team R = receiving team

Before the Match:

1. After the start of the match, if a team has fewer than six eligible players to begin the match, the state association determines if anything other than a forfeit is appropriate.
2. After the start of the match, if a team has fewer than six eligible players due to disqualification, play will continue.
3. Team A has transportation issues and, therefore, has only five players to begin the match. The officials allow the match to begin.
4. The officials equipment for the umpire shall include a whistle, lineup card, set of yellow and red cards, pen/pencil and coin.
5. The home team may provide a multi-color ball for game use.

The Umpire Shall:

6. Use a lineup card that includes notations of illegal player equipment and disqualifications for unsportsmanlike conduct.
7. Track the server and substitutions on the lineup card.

The Scorer Shall:

8. Record in the comments section of the scoresheet all uniform/equipment violations.
9. Notify the umpire when a team requests a 19th substitution.
10. Record each substitution as the umpire reports it.
11. Count an illegal substitution as one of the 18 entries allowed per team.

The Timer Shall:

12. Time the prematch warmup period.
13. Time the interval for each injury time-out.
14. Be seated on the home team's bench.
15. Time the interval between games (3 minutes), beginning when both teams report to their appropriate benches.

A Line Judge Shall:

16. Indicate when a serve or any played ball crosses the net not entirely between the antennas.
17. Stand at the intersection of the attack line and the sideline on the side of the referee during time-outs.
18. Stand at the intersection of the attack line and the sideline on the side of the referee between games.
19. Move along the endline to follow the ball.

Illegal Alignment Occurs When, at the Moment of Serve:

20. Team R's center front setter has one foot touching the floor closer to the center line than both feet of the center back player.
21. The center front has moved closer to the right sideline than the right front.
22. Team R's center back is closer to the right sideline than the right back.
23. The right front on the receiving team has one hand touching the floor on the opponent's side of the center line.

The Serve is Legal When the:

24. Ball is contacted eight seconds after the referee's signal to serve.
25. Server attempts a second re-serve during that team's term of service.
26. Server bounces the ball off the floor and hits it off the bounce.
27. Server contacts the ball for serve while wearing a sliding glove.

